

Circle 320 on inquiry card.

SUPER BASIC PROGRAM

*** ADAPTABLE FOR USE ON MOST SYSTEMS ***

DEMONS & SAINTS

SEND \$2 FOR MULTIPAGE LISTING AND
PROGRAM DESCRIPTION TO

RASCAL PROGRAMS

ATTN. S. BURNS

3040 LINCOLN AV. BOX 2

E. ST. LOUIS, IL 62204

ATTENTION 2650 USERS

*** PROGRAMS ON CASSETTE TAPE ***

Machine Language Programs

Memory Relocator \$6
relocates data in another
section of memory
Identify Memory Location \$6
for source code statements
Data Trap \$6
change all data between
two specified memory loca-
tions to ASCII values
between 20 and 60
Trap \$10
game
Super Screen Saver \$15
saves several pages of screen
information in a special buffer

(CD) 12K BASIC Programs

Alphabetize \$6
Bond for Deed \$6
Loan Payment \$6
Vector Resolution \$10
magnitude and direction
of two vectors in the
plane
Numerical Integration \$6
Trapezoidal Rule
Cramer's Rule (2 x 2) \$6
Cramer's Rule (3 x 3) \$10

(CD) 8K BASIC Programs

*Demons & Saints \$15
*Tic-Tac-Toe \$10
Matrix Multiplication \$10
*Basketball Statistics Keeper
saves and updates data —
no disk required - 2 parts \$20

*Program Text Uses From 28-36 Blocks of Memory
256 bytes/block

All Programs Above \$100